

ART
MILESTONE THREE

Cycle A

Autumn

Spring

Summer

Develop ideas across techniques:

- Develop and imaginatively extend ideas from starting points throughout the curriculum.
- Collect information, sketches and resources and present ideas imaginatively in a sketch book.
- Use the qualities of materials to enhance ideas.
- Spot the potential in unexpected results as work progresses.
- Comment on artworks with a fluent grasp of visual language.

Master techniques:

Painting

- Sketch (lightly) before painting to combine line and colour.
- Create a colour palette based upon colours observed in the natural or built world.
- Use the qualities of watercolour and acrylic paints to create visually interesting pieces.
- Combine colours, tones and tints to enhance the mood of a piece.
- Use brush techniques and the qualities of paint to create texture.
- Develop a personal style of painting, drawing upon ideas from other artists.

Master techniques:

Printing

- Build up layers of colours.
- Create an accurate pattern, showing fine detail.
- Use a range of visual elements to reflect the purpose of the work.

Master techniques:

Textiles

- Show precision in techniques.
- Choose from a range of stitching techniques.
- Combine previously learned techniques to create pieces.

Media:

Watercolours
Sable brushes
Drawing cartridge/watercolour paper

Media:

Card, paper, string, board
Printing inks

Media:

Felt
Wool

Colour mixing grids
Landscapes
One point perspective paintings (link with drawing)

Block prints
Collagraph prints

Soft toys
Traditional weaving
Embroidered collage

Take inspiration from the Greats:

Turner
Hockney
Van Gogh

Take inspiration from the Greats:

Hokusai
Munch
Catlett (contemporary)

Take inspiration from the Greats:

Billie Zangewa (contemporary)
Anni Albers (contemporary)
Faith Rhinngold (contemporary)

Take inspiration from the Greats:

- Give details (including own sketches) about the style of some notable artists, artisans and designers.
- Show how the work of those studied was influential in both society and to other artists.
- Create original pieces that show a range of influences and styles.

See also Art Knowledge Organiser for further detail

ART
MILESTONE THREE

Cycle B

Develop ideas across techniques:

<ul style="list-style-type: none"> • Develop and imaginatively extend ideas from starting points throughout the curriculum. • Collect information, sketches and resources and present ideas imaginatively in a sketch book. • Use the qualities of materials to enhance ideas. • Spot the potential in unexpected results as work progresses. • Comment on artworks with a fluent grasp of visual language. 		
Master techniques: Drawing	Master techniques: Collage	Master techniques: Sculpture
<ul style="list-style-type: none"> • Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight). • Use a choice of techniques to depict movement, perspective, shadows and reflection. • Choose a style of drawing suitable for the work (e.g. realistic or impressionistic). • Use lines to represent movement. 	<ul style="list-style-type: none"> • Mix textures (rough and smooth, plain and patterned). • Combine visual and tactile qualities. • Use ceramic mosaic materials and techniques. 	<ul style="list-style-type: none"> • Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations. • Use tools to carve and add shapes, texture and pattern. • Combine visual and tactile qualities. • Use frameworks (such as wire or moulds) to provide stability and form.
Media: Graded pencils Charcoal	Media: Clay and paper tiles Coloured paper Fabrics and wool	Media: Wire armatures Modroc Clay
Still life Movement in animals Plants	Paper collage of foods Floor pattern design	Human body sculpture Decorated clay pots
Take inspiration from the Greats: Durer Leonardo da Vinci Reubens	Take inspiration from the Greats: Greek mosaics Gaudi Megan Coyle (contemporary)	Take inspiration from the Greats: Ancient Greek Sculpture Anglo Saxon stone carving Giacometti
Take inspiration from the Greats: <ul style="list-style-type: none"> • Give details (including own sketches) about the style of some notable artists, artisans and designers. • Show how the work of those studied was influential in both society and to other artists. • Create original pieces that show a range of influences and styles. 		
See also Art Knowledge Organiser for further detail		

ART

MILESTONE TWO

Cycle A

Autumn	Spring	Summer
Develop ideas across techniques: <ul style="list-style-type: none"> • Develop ideas from starting points throughout the curriculum. • Collect information, sketches and resources. • Adapt and refine ideas as they progress. • Explore ideas in a variety of ways. • Comment on artworks using visual language. 		
Master techniques: Painting	Master techniques: Textiles	Master techniques: Printing

<ul style="list-style-type: none"> • Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. • Mix colours effectively. • Use watercolour paint to produce washes for backgrounds then add detail. • Experiment with creating mood with colour. 	<ul style="list-style-type: none"> • Shape and stitch materials. • Use basic cross stitch and back stitch. • Colour fabric. • Create weavings. • Quilt, pad and gather fabric. 	<ul style="list-style-type: none"> • Use layers of two or more colours. • Replicate patterns observed in natural or built environments. • Make printing blocks (e.g. from coiled string glued to a block). • Make precise repeating patterns.
Take inspiration from the Greats: Picasso Rothko Monet	Take inspiration from the Greats: Marjorie Derbyshire (contemporary) Carolyn Saxby (contemporary)	Take inspiration from the Greats: William Morris Orla Kielly (contemporary)
Media: Ready mix paints watercolours	Media: Coloured dye Felt and thread, buttons	Media: Found objects Potatoes Press-print
Extended colour wheels Tints, tones, shades Abstract landscapes exploring warm or cool colours and pattern	Tie dye investigation Felt purses/money containers	Repeating patterns printing Rotation prints Potato block printing Simple collagraph prints
Take inspiration from the Greats: <ul style="list-style-type: none"> • Replicate some of the techniques used by notable artists, artisans and designers. • Create original pieces that are influenced by studies of others. <p>See also Art Knowledge Organiser for further detail</p>		
ART		
MILESTONE TWO		
Cycle B		
Develop ideas across techniques: <ul style="list-style-type: none"> • Develop ideas from starting points throughout the curriculum. • Collect information, sketches and resources. • Adapt and refine ideas as they progress. • Explore ideas in a variety of ways. • Comment on artworks using visual language. 		
Master techniques: Drawing	Master techniques: Collage	Master techniques: Sculpture
<ul style="list-style-type: none"> • Use different hardnesses of pencils to show line, tone and texture. • Annotate sketches to explain and elaborate ideas. • Sketch lightly (no need to use a rubber to correct mistakes). • Use shading to show light and shadow. • Use hatching and cross hatching to show tone and texture. 	<ul style="list-style-type: none"> • Select and arrange materials for a striking effect. • Ensure work is precise. • Use coiling, overlapping, tessellation, mosaic and montage. 	<ul style="list-style-type: none"> • Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials). • Include texture that conveys feelings, expression or movement. • Use clay and other mouldable materials. • Add materials to provide interesting detail.
Media: Graded pencils Charcoal	Media: Coloured paper Photography (local area)	Media: White paper 3D sculpture Classroom 'guardian' challenge

		Simple thumb and coil pots
Explorations into pencil softness/scale of value Shading activities Mark making activities Animal patterns	Mixed media collage of local building in landscape	
Take inspiration from the Greats: Stubbs Bonheur Stone Age artists	Take inspiration from the Greats: Van Gogh (inspired) Margaret Gofrey (Contemporary)	Take inspiration from the Greats: Stone Age potters Moore Helen Denerly (contemporary)
Take inspiration from the Greats: <ul style="list-style-type: none"> • Replicate some of the techniques used by notable artists, artisans and designers. • Create original pieces that are influenced by studies of others. 		
See also Art Knowledge Organiser for further detail		

ART		
MILESTONE ONE		
Cycle A		
Autumn	Spring	Summer
Develop ideas across techniques: <ul style="list-style-type: none"> • Respond to ideas and starting points. • Explore ideas and collect visual information. • Explore different methods and materials as ideas develop. 		
Master techniques: Painting <ul style="list-style-type: none"> • Use thick and thin brushes. • Mix primary colours to make secondary. • Add white to colours to make tints and black to colours to make tones. • Create colour wheels. 	Master techniques: Printing <ul style="list-style-type: none"> • Use repeating or overlapping shapes. • Mimic print from the environment (e.g. wallpapers). • Use objects to create prints (e.g. fruit, vegetables or sponges). • Press, roll, rub and stamp to make prints. 	Master techniques: Textiles <ul style="list-style-type: none"> • Use weaving to create a pattern. • Join materials using glue and/or a stitch. • Use plaiting. • Use dip dye techniques.
Take inspiration from the Greats: Shirley Hughes Beatrix Potter Kandinsky Pollack Mondrian	Take inspiration from the Greats: Warhol African fabric prints	Take inspiration from the Greats: Anne Kelly (contemporary) Shelia Hicks (contemporary)
Media: Powder paints Poster paints	Media: Fruit and vegetables Found objects Sponges and stamps	Media: Wool Felt or binka and embroidery thread
Basic colour wheels and mixing Observational painting Illustrations from books	Basic printing, repeats Basic printing blocks with textured materials	God's Eye weaving Basic stitching – mat or textile/collage to join and/or decorate
Take inspiration from the Greats:		

- Describe the work of notable artists, artisans and designers.
- Use some of the ideas of artists studied to create pieces.

See also Art Knowledge Organiser for further detail

ART MILESTONE ONE

Cycle B

Develop ideas across techniques:

- Respond to ideas and starting points.
- Explore ideas and collect visual information.
- Explore different methods and materials as ideas develop.

Master techniques:

Drawing

- Draw lines of different sizes and thickness.
- Colour (own work) neatly following the lines.
- Show pattern and texture by adding dots and lines.
- Show different tones by using coloured pencils.

Media:

Graded pencils
Oil and chalk pastels
Crayons

Observational drawing

Take inspiration from the Greats:

Kahlo
O'Keefe

Master techniques:

Collage

- Use a combination of materials that are cut, torn and glued.
- Sort and arrange materials.
- Mix materials to create texture.

Media:

Fabric, wool, card, paper, natural objects

Forest school art
Journey sticks
Paper shapes collage

Take inspiration from the Greats:

Matisse
Andy Goldsworthy (contemporary)

Master techniques:

Sculpture

- Use a combination of shapes.
- Include lines and texture.
- Use rolled up paper, straws, paper, card and clay as materials.
- Use techniques such as rolling, cutting, moulding and carving.

Media:

Cardboard boxes
Art straws
Air dry clay
Card, paper, cellophane, plastic items

3D box modelling

Take inspiration from the Greats:

Hepworth
Gormley (contemporary)

Take inspiration from the Greats:

- Describe the work of notable artists, artisans and designers.
- Use some of the ideas of artists studied to create pieces.

See also Art Knowledge Organiser for further detail